

In the Claims

1. (Currently amended) A method of wagering on horse races in an event having races, the method comprising:

predetermining a quantity of the event's races to be included in a wager;

allowing a player to choose a plurality of the event's races to be included in the wager, wherein the player is required to choose a the number of chosen races equal corresponding to the predetermined quantity of the event's races;

allowing the player to select a winner for each of the chosen races, the selected winners included in the wager; and

paying the player if a predetermined number at least one of the selected winners win wins a corresponding chosen races race in the wager.

2. (Previously presented) The method of wagering on horse races of Claim 1 wherein the predetermined quantity of the event's races included in the wager is less than a total number of races in the event.

3. (Currently amended) The method of wagering on horse races of Claim 1 wherein the predetermined quantity of the event's races is five.

4. (Currently amended) The method of wagering on horse races of Claim 1 wherein paying the player if the predetermined number of selected winners win corresponding chosen races comprises paying the player ~~is paid~~ if all of the selected winners win the corresponding chosen races in the wager.

5. (Currently amended) The method of wagering on horse races of Claim 1 wherein the predetermined number of selected winners is less than a total number of winners for the chosen races the player is paid if a certain quantity of the selected winners win the chosen races in the wager.

6. (Currently amended) A method of wagering on horse races in an event having a plurality of races, the method comprising:

receiving information specifying being informed that a predetermined number of event races ~~are~~ to be included in a wager;

selecting ~~the~~ event races to be included in the wager, the number of selected races equal corresponding to the predetermined number of event races; quantity; and

selecting a winner for each of the selected races in the wager; and

receiving a payout if a predetermined number of selected winners win corresponding chosen races.

7. (Previously presented) The method of wagering on horse races of Claim 6 wherein the selected races are not run consecutively.

8. (Previously presented) The method of wagering on horse races of Claim 6 wherein the wager is for at least one dollar.

9. (Currently amended) A computer assisted method for administering betting on a plurality of races within a racing event using a computer for assistance, comprising:

publishing race information associated with the racing event to a plurality of players for use in a wager;

establishing a **predetermining predetermined** quantity of the event races to be included in the wager;

receiving a first selection of a subset of the plurality of races within the racing event from each of the plurality of players, the number of races in the first selection corresponding to the predetermined quantity in the wager;

receiving from each of the plurality of players a second selection of predicted winners, each of the predicted winners corresponding to at least one of the races in the first selection, the first and second selections included in the wager;

receiving from each of the plurality of players a bet **associated with each of the wagers on the predicted winners in the second selection;**

pooling at least a portion of each bet to form a pool;

receiving results from each race within the racing event;

identifying a set of winning players from the plurality of players by determining which of one or more players of the plurality of players correctly selected each predicted winner in the second selection for each race within the first selection; **and**

sending at least a portion of the pool to one or more identified winning players.

10. (Previously presented) The computer assisted method of Claim 9 wherein the first selection of the subset of the plurality of races and the second selection of predicted winners for each race in the second selection is associated with a game card.

11. (Previously presented) The computer assisted method of Claim 10 wherein data on the game card is transferred to the computer.

12. (Previously presented) The computer assisted method of Claim 9 wherein results from each race within the racing event are input into the computer.

13. (Previously presented) The computer assisted method of claim 9 wherein for at least one player of the plurality of players the first selection of races is a subset of nonconsecutive races.

14. (Currently amended) A wager in an event having races, the wager comprising a bet that an entry a particular entry selected by a bettor in each of a plurality of the races ~~chosen by a bettor~~ will be a winning entry, wherein the plurality of races comprise a predetermined number of races that are selected by the bettor.

15. (Currently amended) A method of accepting bets betting on an event having a plurality of event contests, the method comprising:

selecting a predetermined quantity of the event contests for a wager;
receiving from a user a selection of event contests, from among the plurality of event contests, contests to be included in the wager, the number of selected event contests corresponding to the predetermined quantity of event contests; and
receiving from the user a selection of contestants corresponding to each of the selected event contests.

16. (Previously presented) The method of Claim 15 further comprising receiving from the user a bet on the selected contestants.

17. (Currently amended) The method of Claim 15 further comprising paying the user if ~~at least one a predetermined number~~ of the selected contestants wins a corresponding selected event contest.

18. (Currently amended) The method of Claim 15 further comprising changing the predetermined quantity of event contests after at least one contest has been run.

19. (Currently amended) The method of Claim 15 further comprising: determining a number of remaining contests after at least one contest has run; and changing the predetermined quantity of event contests after at least one contest has run.

20. (Previously presented) The method of Claim 19 wherein the changed predetermined quantity is equal to the number of remaining contests.

21. (Previously presented) The method of Claim 19 wherein the changed predetermined quantity is less than the number of remaining contests.

22. (Previously presented) The method of Claim 15 wherein the predetermined quantity is less than a total number of contests in the event.

23. (Previously presented) The method of Claim 15 further comprising paying the user if a preselected quantity of the selected contestants wins a corresponding selected event contest.

24. (Previously presented) The method of Claim 15 further comprising paying the user if at least one of the selected contestants places in a corresponding selected event contest.

25. (Currently amended) A system for betting on an event having a plurality of event contests, comprising:

a processor operable to determine a predetermined quantity of the event contests for a wager; and

an interface coupled to the processor and operable to:

receive from a user a selection of event contests, from among the plurality of event contests, contests to be included in the wager, the number of selected event contests corresponding to the predetermined quantity of event contests;

receive from the user a selection of contestants corresponding to each of the selected event contests; and wherein the processor is further operable to determine, based on whether a predetermined number of selected contestants won the corresponding selected event contests, if the user is a winner.

26. (Previously presented) The system of Claim 25, the interface further operable to receive from the user a bet on the selected contestants.

27. (Currently amended) Logic embodied in a computer readable medium, the computer readable medium comprising code operable to:

select a predetermined quantity of the event contests for a wager;

receive from a user a selection of event contests, from among the plurality of event contests, contests to be included in the wager, the number of selected event contests corresponding to the predetermined quantity of event contests; and

receive from the user a selection of contestants corresponding to each of the selected event contests; and

determine, based on whether a predetermined number of selected contestants won the corresponding selected event contests, if the user is a winner.

28. (Previously presented) The logic of Claim 27, computer readable medium comprising code further operable to receive from the user a bet on the selected contestants.

29. (Previously presented) The method of wagering on horse races of Claim 6 further comprising placing a bet on the selected winners.